



S

Science

Exploring the world around us

- Noticing changes and patterns
- Playing with water, sand, light, shadows, plants, animals
- Children asking: "What happens if...?"

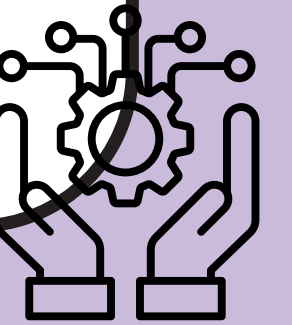


T

Technology

Using tools that help us

- iPads, CD players, cameras, torches, remote-control toys
- Everyday tools like spoons, scissors, whisks
- Children discovering how things work

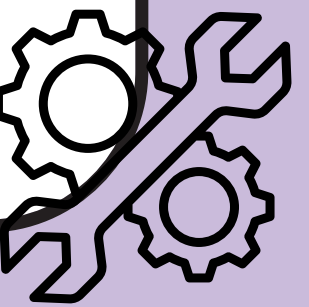


E

Engineering

Building and fixing things

- Blocks, Lego, ramps, tracks, junk modelling, dens
- Making bridges, towers, obstacle courses
- Children testing ideas: "How can I make it stronger?"

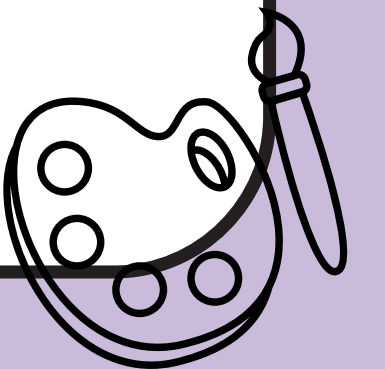


A

Art

Being creative and expressive

- Drawing, painting, collage, music, dance, role play
- Mixing colours and using different materials
- Children showing ideas and feelings through art



M

Maths

Numbers, shapes and patterns

- Counting toys, sharing snacks, tidying up
- Talking about big/small, heavy/light, full/empty
- Spotting shapes and patterns in the room and outside



STEAM = everyday play + curiosity + questions.